



Rules and Regulations

WKO 2017 10-YEAR ANNIVERSARY KUMITE

(One Match Super fight)

These rules are those currently applied worldwide by the World Kumite Organization. Officials and fighters must be aware that there can be some situations where these rules will differ from those applying in a particular country due to local by laws and restrictions.

If such a difference exists, it is these rules that shall apply.

Likely areas of difference are:

- 1) A fighter with a genten (penalty) and there is no other score, will be deemed the loser.
 - 1a) Penalty (Genten) can only be awarded by the referee controlling the fight.
- 2) There must be a minimum of three or more judges in any event, however the total amount of judges must not be an equal number.
- 3) If a bout goes into extension then the Judges are required to decide on a winner however, if it is a semi final bout judges may call the bout a draw, both fighters will then be required to stand on the scales and the fighter who weighs the lightest will be deemed the winner. If there is less than 10 kilos difference an extra round will be used to determine the winner. In the absence of a score or the score being equal, there are many other criteria for a judge to use to make a decision i.e. Technique, speed, power, determination, heart. Judges are requested to avoid draws as much as possible unless there is no option.
- 4) Strapping is allowed up until the semi finals.
- 5) A deliberate kin geri (Groin Kick) will receive a genten (penalty) however this is at the sole discretion of the referee.

1. Match area: The match area shall be Minimum 8 meters by 8 meters and devoid of hazard with a 1 to 2 meter boarder surrounding the fight area.

2. Judging: There shall be only one panel of judges. All judges must be over 3rd Dan, the judge's panel will consist of no less than 3 and no more than 11 judges for world Championships.

2 (a) The awarding of winners: This is done by each of the judges placing either a red, blue or white for draw wooden marble in a the match announcers gold challis. The announcer then calls out the colors as he takes the marbles out of the challis one by one. They are counted and the winner is then announced.

3. Duration of a bout:

1. Kumite One match bouts shall be 2 x 2 minutes with 1 extension of 1.30 minute if called by the judges as a draw

4. Extensions:

- 1) When a decision cannot be reached or a draw is given by a majority of the match officials, a draw is declared and an extension round of 1 minute will be granted.
- 2) One extension only is permitted.
- 3) The bout must continue immediately the decision to grant an extension is taken. There will be no rest period allowed.
- 4) At the end of the extension round of 1 minute judges must follow instructions set out in clause 3 of the rules stipulated here in..

5. Result of a bout:

The result of an individual bout shall be determined by a contestant scoring:

- 1) Ippon (full point).
- 2) Wazari (2 half points make 1 ippon)
- 3) By obtaining a kiken (the opponent gives up or does not appear)
- 4) By Shikkaku (the opponent is disqualified)
- 5) By Hantei (decision of the judges and/or referee)

6. Full point Victory:

- 1) Excluding the techniques listed as fouls, a full point victory is awarded for a technique that vigorously downs an opponent as a result of the technique, throw, OR that results in the opponents loss of will or ability to fight for more than 3 seconds.
- 2) Two (2) wazari (half points) will equal an Ipon (full point victory).
 - a) Any striking on the ground will result in the competitor receiving a gendan (penalty).
 - b) Holding while striking or kneeing with result in the competitor receiving a gendan (penalty).

7. Half point score(WAZARI) & Full Point Score (IPON)

A wazari can only be issued by the centre referee and only awarded under the following circumstances:

1. The Opponent is knocked down with a clear strike or technique (with the exception of a sweep) and immediately stands to his or her feet before the count of 5 (Go) it will be deemed as a Wazari.. If The opponent is knocked down referee will count out **loud Ichi, Ni ,San,Shi, Go ,IPON!!** If the fighter rises to his feet and is deemed ready to continue before the Referee reaches the count of 5 (go) then it is deemed a Wazari , if the Referee reaches the count of 5 (go) it is deemed **Ipon** and the fight is over.

8. Victory by decision (Hantei):

- 1) When no full point victory has been declared victory is awarded by decision of the judges panel as follows:
 - a) When the majority of the judges award the bout to the same competitor that competitor must be declared the winner.
 - b) In all other situations the referee MUST follow the decisions of the judges.
 - c) No decision can be declared unless there are a majority of the official judges in favor. d) The decision of the judges cannot be overturned unless there has been an error under the rules.
- 2) If there is no score and one competitor has had a gendan (half Point) awarded against him/her the judges MUST declare victory to the other competitor.

3) If a fighter receives a Gendan then in the course of the fight manages to obtain or 1 ipon by way of a knock down however the opponent is not injured and can still continue, the fight will then proceed until a full point is acquired by way of another wazari that intern cancels out the genden or the time limit has expired. The fight will then continue until the total points equal an ipon after the genden is deducted at this point competitor will be declared the winner.

4) In the event of the bout going the distance and both competitors have scored a wazari but one competitor has also had a penalty (Genden), the judges shall declare victory to the competitor that does not have the penalty. Using the formula expressed in Clause 3, However if one fighter gains a wazari and a genden and the opponent has no score or point this fight will be deemed equal at this point and may continue for a judges decision on the better fighter.

5) If a competitor executes a foul technique and the competitor fouled cannot continue the match the judges must disqualify the competitor.

6) If a competitor causes an injury to himself/herself and cannot continue (eg. Trips and hurts the knee) the match is awarded to the other competitor.

9. Fouls and Terminology:

1) Touching the opponent face or head even lightly with any part of the arm (ganmen kogeiki) with the exception of executing a throw, however while executing the said throw the arm or hand may not strike the face or head as a impact blow.

2) Groin kicks (kin geri or kinteki oshi).

3) Head Butt

4) Attacking the opponent whilst the opponent is on the floor except while in the execution of a throw or take down. For the purposes of this clause an opponent is considered "on the floor" when 3 parts of his/her body are touching the floor.

5) Attacking the opponents back whilst it is turned towards his/her opponent. This does not extend to a technique commenced prior to the opponent executing a turning technique (eg. Back kick).

6) Holding, Pushing or shoving open hand (Shotei or shotei oshi). How ever a closed fist for the purpose of a guard to ward off the opponent is not considered a foul, nor is diverting the opponent during the track of attack. A single push with one hand followed immediately by an attack is not deemed a foul.

7) Any technique that the referee may regard as foul or unfair or not in the spirit of the tournament.

8) Grabbing the opponent's gi or clothing (tsukami) without executing a throw.

9) Direct attacks to the knee.

10) If a competitor contributes to his own injury by avoiding a legal technique and that technique then hits the competitor in a prohibited place, the technique shall not be deemed a foul (eg. If a competitor avoids a Gedan mawashi geri (crescent kick) by shifting his leg back then gets hit in the groin).

11) If a competitor is so over excited or aggressive and becomes a danger to himself/herself or the opponent,

- 12) Faking an injury or exaggerating the effects of an injury.
- 13) If a kin geri is deemed to be deliberate a gendan will be awarded.

14) Taking a drink at anytime whilst a match is in progress. For the purposes of this clause a match is deemed to be in progress from the time the competitor enters the competition area until the referee announces the winner of the match and indicates for the competitor to leave the competition area. This “in progress” time includes all extensions of the match.

10. Disqualifications

1. A contestant who fails to obey the referee’s instructions during a bout.
2. A contestant who is late or who fails to appear for a bout.
3. A contestant who has received 2 genden.
4. A contestant who has received shikkaku.
5. A contestant who remains facing his/her opponent, and does not or is not prepared to engage in fighting, for more than 30 seconds will be regarded as lacking the will to fight and will be disqualified. Both contestants in a bout may be disqualified under this clause at the referee’s discretion
6. Failing to bow and show respect to the opponent will result in disqualification.
- 7) Failing to bow and show respect to the referee will result in disqualification.
- 8) Failing to bow and show respect to the judges will result in disqualification.

11. Penalties

1. Private Warning: no penalty applies.
2. Chui: (no point deduction) Public warning to the competitor.
3. Genden: (half point) this is a serious foul and is a minus half point. A genden can only be overridden by scoring a wazari.
4. Shikkaku: This is disqualification.

12. Procedure for starting a bout

1. Shomen ni rei: the contestant face the official judges and bow.
2. Sushin ni rei: The contestants face the referee and bow.
3. Otagai ni rei: The contestants face each other and bow.
4. Kamate: The contestants assume their fighting positions.
5. Hajime: Begin

13. Procedure for continue after a referee broke up the motion of the fight.

1. Yame: Stop immediately.
3. Zokko: Continue (go on, attack).

14. Procedure for ending a bout

1. Yame: stop immediately.
2. Both contestants face the official seat.
3. The referee calls for the decision of the judges.
4. After the decision has been announced (see Declaration of a Decision)
 - a) Shomen ni rei: the contestant face the judges and bow.
 - b) Sushin ni rei: The contestants face the referee and bow.

- c) Otagai ni rei: The contestants face each other and bow.
- d) The contestants shake hands and leave the fighting area.

15. Declaration of fouls:

The referee shall announce the reason for the foul (tsukami, etc) The Chief penalty judge shall agree with the penalty by raising a **Black** flag, if the penalty judge disagrees he will raise a **White** flag and the fight will continue with no deduction. Penalty judge is unsure and there is doubt then both **white and black** flag must be raised together and the fight continues:

1. Chui Ichi (first warning): the referee points to the abdomen of the contestant and declares: Aka (Shiro) Chui Ichi.
2. Chui Ni (second warning): the referee points to the abdomen of the contestant and declares Aka (shiro) Chui Ni. The referee then points to the face of the contestant declares Genden Ichi (minus half point).
3. The procedure for the third Chui is the same as the first Chui.
4. Chui Ni (2nd warning for the 2nd time): the referee points to the abdomen of the contestant and declares Aka (shiro) Chui Ni. The referee then points to the face of the contestant declares Genden Ni – Shikkaku. The referee then immediately points to the outside of the fighting area and the contestant should leave the fighting area immediately.
5. Declaration of Genden without prior chui being awarded:
Genden Ichi (first foul): the referee points to the face of the contestant and declares: Aka (shiro) Genden Ichi after the penalty judges have confirmed by raising the flag.
Genden Ni (second foul): the referee points to the face of the contestant and declares Genden Ni – Shikkaku. The referee then immediately points to the outside of the fighting area and the contestant should leave the fighting area immediately, again this is after the penalty judges have confirmed by the raising of the red flag..
6. Shikkaku (disqualification): The referee points to the face of the contestant and declares – Aka (shiro) Shikkaku, the referee then immediately points to the outside of the fighting area and the contestant should leave the fighting area immediately.

16. Declaration of a Decision

1. The referee stands in a position so that he/she can see all the judges.
2. The referee then announces Hantei Torimasu (I will take your decision) and then calls Hantei. At this time the judges (executive members will count up the the color and the chief judge will rise his hand and motion to the the winner either with his left hand or right hand.
3. The referee will then announce the winner or declare a draw.
4. In the case of a drawn bout the referee shall declare hikiwaki (draw) and indicate by crossing both arms down in front of the body. The extension bout must begin immediately following this decision.
5. The referee cannot override a majority decision of the judges. If a decision contravenes the rules (eg. There was no score and one contestant had a genden and the judges voted for the competitor that received the genden) the referee will call in the judges and inform them that they have contravened the rules and then call for the decision again.

17. Strapping

1. Strapping is allowed to be used by competitors providing it is approved by the doctor.
 - (a) The wrist may be strapped but not the knuckles.
2. Any official or competitor may object to over strapping.
3. The final decision on over strapping shall rest with the doctor and/or the head referee.

4. No contestant may strap over any part of the body that is used to strike or kick the opponent, except for a cut knuckle that is bleeding and in this case a crepe bandage may be put over the knuckle.

18. Competitor Safety

1. Each competitor must wear a mouth guard and a groin guard, and will not be permitted to compete without these items.
2. The tournament doctor may make a decision that a competitor cannot continue in a bout or enter the next round and that decision is final.
3. Any competitor receiving an injury cannot enter the next round without approval from the tournament doctor.
4. Any competitor being knocked out or knocked down during a tournament will not be permitted to compete in another World Kumite Organization Knockdown tournament for at least 30 days.
5. No bout will be permitted to commence without the tournament doctor being present.
6. No competitor shall compete under these rules if they have tested positively for Hepatitis B, Hepatitis C, or HIV or if they have any disease that may be transmitted to another person through saliva, sweat, touch or bodily contact.
7. The center referee may stop a fight if he feels a miss match in ability has taken place. At this point he will stop the fight approach the chief judge and request permission to cancel the bout. the chief judge will raise the Black flag if he agrees and the bout will be stopped and the advanced opponent declared the winner or he will rise the white flag in disagreement the the fight will continue .

When a bout goes full time the referee will call for a decision of the judges and each judge must vote.

The following criteria (not listed in order of preference) may be used by a judge to assist in determining his/her vote.

- 1) Has there been a wazari? (In normal circumstances a wazari should be considered sufficient advantage to award a win).
- 2) Has there been a Chui?
- 3) Has there been a Genden?
- 4) Has there been a warning?
- 5) The ability and skill shown
- 6) Comparative excellence in strategy
- 7) Number of escapes from the fighting area (Intentional or otherwise).
- 8) Fighting attitude.
- 9) Number of attacking moves
- 10) Did one competitor just "Survive"?
- 11) The number of effective impacting techniques.
- 12) General attitude and demeanor of each contestant.

20. Weight Category's

Open weight fighters must be over 75 kilos

Middle weight fighters under 75 Kilos but over 67 kilos

Light Weight Fighters under 67 kilos

Tournament rules:

1. Maximum extension in the finals will be 2 extensions. No judge may award a draw in the final extension.
2. If a fighter wins his bout however cannot continue onto the next level the opponent will win by default.

3. All fighters enter this event at their own risk and must insure that by signing this document that they will not hold the organizer or the opponent at fault for any injury or negligence while competing in this event.

READ BEFORE SIGNING IN CONSIDERATION OF

being allowed to participate in the WKO 10 year anniversary Cup Participant, or Minor Participant and his or her legal guardian, as well as Participant or Minor Participant's heirs, assigns, personal representatives and next of kin, (collectively, Participant) EXPRESSLY AND FREELY AGREE as follows:

1. That participation in WKO 10 YEAR KUMITE is a DANGEROUS ACTIVITY that involves known and unknown risks of serious personal injury, including permanent disability or death, and damage or loss of personal property. These risks are increased where Participant is a lower rank martial artist with less experience. Participant hereby agrees to ASSUME ALL RISK of serious personal injury, permanent disability, death, and/or damage to or loss of personal property resulting from/or in any way connected with preparation for or participation in WKO 10 year anniversary Cup activities.
2. To RELEASE, WAIVE AND FOREVER DISCHARGE THE The International School of Martial Arts , The WKO, The opponents of such bouts, the referees, The Organizers , The Sponsors or any person in relation to the organization of this event .THE WKO and The International School of Martial arts, its Regents, subsidiaries, related and affiliated companies, organizations, officers, employees and agents (the Released Parties) from any and all claims (other than gross negligence), loss, demands, damages, expenses, lawsuits, causes of action and judgments, whether foreseen or unforeseen, known or unknown, present or future, resulting from, arising out of, or in any way connected with Participant's preparation for or participation in WKO 10 year anniversary Cup activities, including, but not limited to, any claims for personal injuries, including death, and/or damage to or loss of personal property, whether caused in whole or in part by the ordinary NEGLIGENCE and/or FAULT of the Released Parties or otherwise (the Claims).
3. To AUTHORIZE RELEASED PARTIES TO PROVIDE PARTICIPANT WITH MEDICAL TREATMENT if Participant is injured, to accept financial responsibility for any costs related to that treatment, and to RELEASE, WAIVE AND FOREVER DISCHARGE Released Parties from any Claims in any way CONNECTED WITH SAID MEDICAL ASSISTANCE OR TREATMENT.
The competitor is responsible for his or her own medical expenses and should have Medical and travel Insurance to cover such emergencies
4. To INDEMNIFY, DEFEND, and HOLD HARMLESS the Released Parties from any and all Claims, whether caused in whole or in part by the NEGLIGENCE and/or FAULT of the Released Parties or otherwise that arise from participation in WKO 10 year anniversary Cup activities to the fullest extent authorized by law.
5. To CONFIRM THAT PARTICIPANT'S PHYSICIAN HAS EXAMINED PARTICIPANT, CERTIFIED THAT PARTICIPANT IS IN GOOD PHYSICAL CONDITION AND AUTHORIZES PARTICIPANT TO PARTICIPATE in WKO 10 year anniversary Cup. Participant's signature on this Agreement is confirmation of this examination, certification and authorization. Any existing disease or injury that may affect Participant's performance will require proof from Participant's Physician authorizing participation.
6. To AUTHORIZE THE RIGHT AND UNRESTRICTED PERMISSION CONCERNING ANY PHOTOGRAPHS OR VIDEOS TAKEN OF ME DURING WKO 10 year anniversary Cup. The Participant hereby gives irrevocable, perpetual, and unrestricted right and permission to WKO 10 year anniversary Cup, and others present at WKO 10 year anniversary Cup, to take, use, reuse, publish, and republish media in whole or in part, individually, or in connection with other material, in any and all media now or hereafter known,

including the Internet, and for any purpose whatsoever, specifically including illustration, promotion, art, editorial, advertising, and publicity, without restriction to alteration.

READ BEFORE SIGNING

7. That PARTICIPANT HAS READ THIS LIABILITY WAIVER, RELEASE, AND INDEMNIFICATION AGREEMENT, AND FULLY UNDERSTANDS ITS TERMS. Participant understands that by entering into this agreement participant is giving up substantial rights, including the right to sue. Participant also understands that entering into this agreement is a condition precedent to and is consideration for the privilege of participating in WKO 10 year anniversary Cup. Participant acknowledges that this is the final agreement regarding the issues raised herein and cannot be modified except in a writing signed by both parties. Participant acknowledges that Participant is signing this agreement freely and voluntarily, and intends by Participant's signature to make a complete and unconditional release of all liability to the greatest extent allowed by the laws of the State of California. If any portion of this agreement is held invalid, Participant agrees that the balance of it shall nevertheless continue in full force and effect. I HAVE READ THIS LIABILITY WAIVER, RELEASE, ASSUMPTION OF RISK AND INDEMNIFICATION AGREEMENT, FULLY UNDERSTAND ITS TERMS, UNDERSTAND THAT I HAVE GIVEN UP SUBSTANTIAL LEGAL RIGHTS BY SIGNING IT, AND SIGN IT FREELY AND VOLUNTARILY WITHOUT ANY INDUCEMENT.

Date: _____ Participant Signature: _____

Parent/Guardian Signature if under 20yrs old: _____

Participant Name Printed: _____

Parent/Guardian Name Printed If under 20 years old: _____

Phone Number: _____ Phone Number: _____

EMERGENCY CONTACT Name: _____

Relationship: _____

Telephone: _____ Address: _____

City: _____ State/ZIP: _____

Country _____

Instructors Name _____ rank _____

Style _____

Instructor's signature _____